

UNIVERSIDAD DE CASTILLA - LA MANCHA **GUÍA DOCENTE**

1. General information

Course: ADVANCED PROGRAMMING Code: 56522 Type: ELECTIVE ECTS credits: 6

417 - UNDERGRAD. IN INDUSTRIAL ELECTRONICS AND AUTOMAT. Academic year: 2022-23

ENGINEERING

Center: 602 - E.T.S. INDUSTRIAL ENGINEERING OF C. REAL Group(s): 20 Year: 4 Duration: C2 Second language: English Main language: Spanish

Use of additional English Friendly: Y languages:

Web site: Bilingual: N

Lecturer: OSCAR DENIZ SUAREZ - Group(s): 20							
Building/Office	Department	Phor num	-	Email	Office hours		
Edificio Politécnico 2- B03	INGENIERÍA ELÉCTRICA, ELECTRÓNICA, AUTOMÁTICA Y COMUNICACIONES	Via Teams		oscar.deniz@uclm.es			
Lecturer: ANDRES SALOMON VAZQUEZ FERNANDEZ PACHECO - Group(s): 20							
Building/Office	Department	Phone number	Ema	ail	Office hours		
		Vía Teams	andress.vazquez@uclm.es				

2. Pre-Requisites

Basic knowledge on the use and programming of computers

3. Justification in the curriculum, relation to other subjects and to the profession

Not established

4. Degree competences achieved in this course

Description

Course	competences
Code	

Prove that they have acquired and understood knowledge in a subject area that derives from general secondary education and is CB01

appropriate to a level based on advanced course books, and includes updated and cutting-edge aspects of their field of knowledge. Apply their knowledge to their job or vocation in a professional manner and show that they have the competences to construct and

CB02 justify arguments and solve problems within their subject area.

Be able to gather and process relevant information (usually within their subject area) to give opinions, including reflections on relevant **CB03**

social, scientific or ethical issues.

CB04 Transmit information, ideas, problems and solutions for both specialist and non-specialist audiences.

CB05 Have developed the necessary learning abilities to carry on studying autonomously

CEO20 Knowledge of hardware and software required to develop specialised computer systems for automation and robotics applications.

Knowledge of basic and technological subjects to facilitate learning of new methods and theories, and provide versatility to adapt to

new situations.

Ability to solve problems with initiative, decision-making, creativity, critical reasoning and to communicate and transmit knowledge, CG04

skills and abilities in the field of industrial engineering.

CT01 Knowledge of a second language.

CT02 Knowledge and application of information and communication technology.

CT03 Ability to communicate correctly in both spoken and written form.

5. Objectives or Learning Outcomes

Course learning outcomes

Description

CG03

Ability to develop specialized computer systems with object-oriented programming.

Ability to design and use advanced data structures.

Ability to program computer systems that take data from relational databases

Additional outcomes

6. Units / Contents

Unit 1: Introduction

Unit 2: Advanced programming languages

Unit 3: Data structures and advanced algorithms

7. Activities, Units/Modules and Methodology							
Training Activity	Methodology	Related Competences (only degrees before RD 822/2021)	ECTS	Hours	As	Com	Description
Class Attendance (theory) [ON-SITE]	Lectures	CB01 CB02 CB03 CB04 CB05 CEO20 CG03 CG04 CT01 CT02 CT03	1	25	N	-	
Problem solving and/or case studies [ON-SITE]	Problem solving and exercises	CB01 CB02 CB03 CB04 CB05 CEO20 CG03 CG04 CT01 CT02 CT03	0.6	15	Υ	Y	
Laboratory practice or sessions [ON-SITE]	Practical or hands-on activities	CB01 CB02 CB03 CB04 CB05 CEO20 CG03 CG04 CT01 CT02 CT03	0.6	15	Υ	Y	
Final test [ON-SITE]	Assessment tests	CB01 CB02 CB03 CB04 CB05 CEO20 CG03 CG04 CT01 CT02 CT03	0.2	5	Υ	Y	
Study and Exam Preparation [OFF-SITE]	Self-study	CB01 CB02 CB03 CB04 CB05 CEO20 CG03 CG04 CT01 CT02 CT03	3.6	90	N	-	
Total:			6	150			
	Total credits of in-class work: 2.4			Total class time hours: 60			
Total credits of out of class work: 3.6			Total hours of out of class work: 90				

As: Assessable training activity

Com: Training activity of compulsory overcoming (It will be essential to overcome both continuous and non-continuous assessment).

8. Evaluation criteria and Grading System						
Evaluation System	Continuous assessment	Non- continuous evaluation*	Description			
Assessment of activities done in the computer labs	30.00%	30.00%				
Laboratory sessions	25.00%	25.00%				
Final test	45.00%	45.00%				
Total:	100.00%	100.00%				

According to art. 4 of the UCLM Student Evaluation Regulations, it must be provided to students who cannot regularly attend face-to-face training activities the passing of the subject, having the right (art. 12.2) to be globally graded, in 2 annual calls per subject, an ordinary and an extraordinary one (evaluating 100% of the competences).

Not related to the syllabus/contents	
Hours	hours
Class Attendance (theory) [PRESENCIAL][Lectures]	25
Problem solving and/or case studies [PRESENCIAL][Problem solving and exercises]	15
Laboratory practice or sessions [PRESENCIAL][Practical or hands-on activities]	15
Final test [PRESENCIAL][Assessment tests]	5
Study and Exam Preparation [AUTÓNOMA][Self-study]	90
Global activity	
Activities	hours
Problem solving and/or case studies [PRESENCIAL][Problem solving and exercises]	15
Class Attendance (theory) [PRESENCIAL][Lectures]	25
Laboratory practice or sessions [PRESENCIAL][Practical or hands-on activities]	15
Study and Exam Preparation [AUTÓNOMA][Self-study]	90
Final test [PRESENCIAL][Assessment tests]	5
	Total horas: 150

10. Bibliography and Sources	6					
Author(s)	Title/Link	Publishing house	Citv	ISBN	Year	Description
Charte Ojeda, Francisco	SQL	Anaya Multimedia		84-415-1915-3	2005	
Fatos Xhafa et al	Programación en C++ para ingenieros	Thomson		84-9732-485-4	2006	
José M. Azorín Poveda et al.	Programación en C/C++ : ejercicios resueltos	Universidad Miguel Hernández		84-95893-21-5	2002	
Schildt, Herbert	C++ : manual de referencia	McGraw-Hill, Interamericana de España		84-481-0321-1	1995	